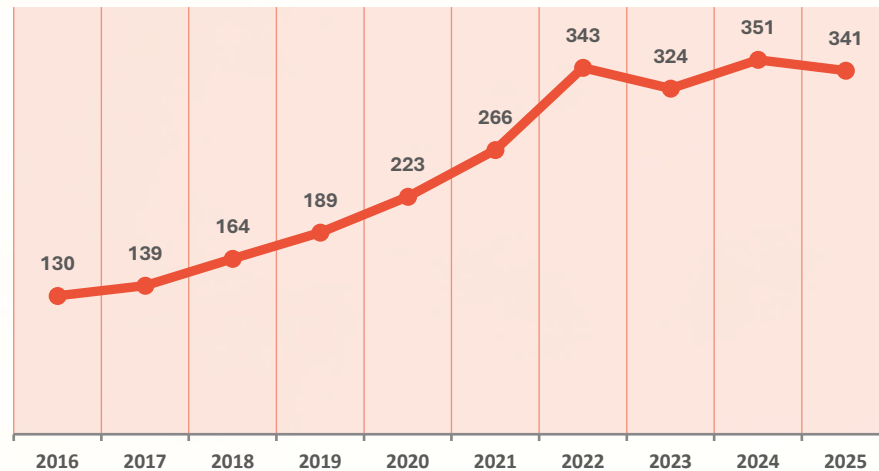


The Video Game Development Industry in Romania

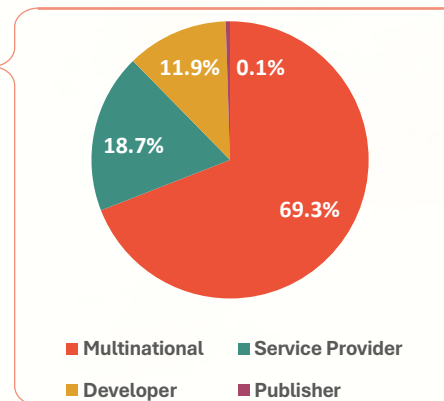
Revenue & Top Companies

2025

Total Revenue (EUR million)



Revenue / Company Profile



€57.2K Productivity per specialist

Top 30 by turnover

- | | |
|----------------------------|------------------------|
| 1. Electronic Arts Romania | 16. Ovilex |
| 2. Ubisoft | 17. Killhouse Games |
| 3. Amber Studio | 18. Studio Firefly |
| 4. Green Horse Games | 19. Pixel Bowl |
| 5. Gameloft Romania | 20. Dezvolt App & Idei |
| 6. Quantic Lab | 21. Globalstep |
| 7. Playtika | 22. Sand Sailor Studio |
| 8. Super Hippo Games | 23. Twodoor Games |
| 9. Fortis Games | 24. Pronetis Games |
| 10. SuperPlay | 25. Pocket Apex Studio |
| 11. Whyttest | 26. Altom |
| 12. Funcom | 27. Amazon Games |
| 13. eRepublik | 28. Hyperfun |
| 14. AMC Romania | 29. PTW Romania |
| 15. Wolcen | 30. EVL PPY |

- Multinational
- Developer
- Service Provider



The Video Game Development Industry in Romania

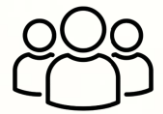
The Local Industry Ecosystem

2025



Active Studios

234



Employees

6,000



Players

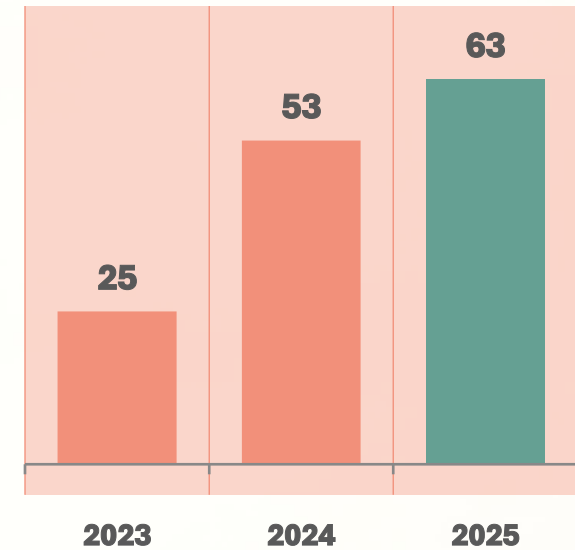
8.6M

Studio Distribution



Bucharest	46%
Cluj	15%
Iași	6%
Timiș	4%
Brașov	3%
Ilfov	3%
Other counties	22%

Romanian Games Released



×2.5 in 2 years

The post-pandemic contraction squeezed the services segment but unleashed creative energy. The result is a vibrant surge in the indie sector, with the number of game releases up 2.5 times in just two years.